

APPCONTROL: ENFORCING APPLICATION BEHAVIOUR THROUGH TYPE-BASED CONSTRAINTS

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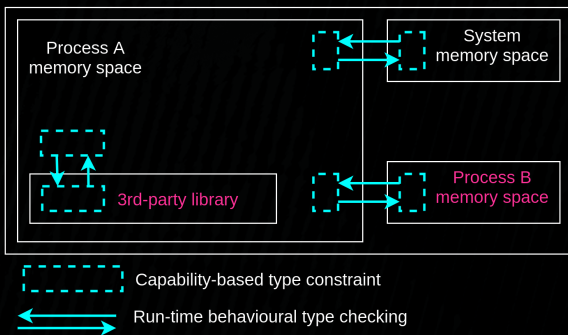
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BACKGROUND

State-of-the-art techniques can be used to limit access privileges of third-party applications on certain computer systems. CHERI Capabilities provide fine-grained memory protection and isolation that scale better than competing techniques.

KEY IDEAS

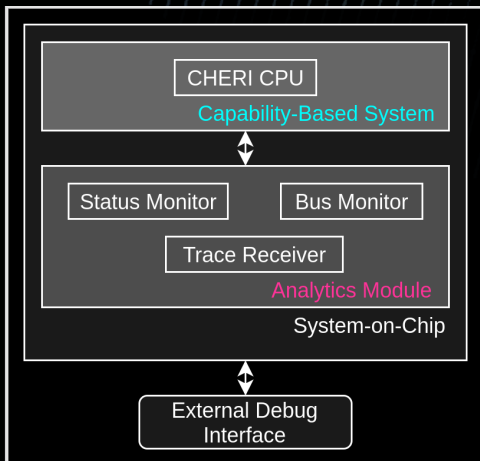
To secure program interaction we need to go beyond access privileges and ensure that a program **follows** the intended behavioural specification. Because Capabilities say nothing about **program behaviour**, we will also use **Behavioural Types** to capture the physical and behavioural structure of application interfaces.



- ▶ Behavioural typing supports **compile-time** checking of program behaviour when its implementation is known, and **run-time** checking of program behaviour when it is not known.
- ▶ We will leverage CHERI's Capabilities to ensure that behavioural types are not modified by parties unknown.

DEBUGGING INFRASTRUCTURE

- ▶ Design-by-specification will ensure correctness of behaviour, provided that the specification is correct. Debugging a specification-based system, demands the ability to debug the specification at run-time.
- ▶ Debugging system will include continuous diagnostics tools that allow to evaluate the system operation continuously and can identify hardware failure or unusual system behaviour.



- ▶ The on-chip debugger will monitor system busses, memory, CPUs, etc. Captured data will be used to extract useful features for analysis.

OBJECTIVES

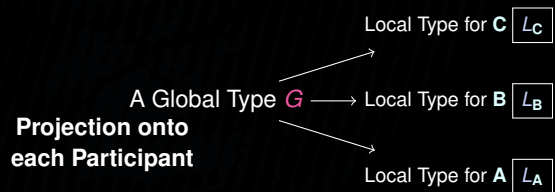
- ▶ Develop enforceable specifications based on Capability Hardware
- ▶ Demonstrate the effectiveness of Enforceable Specifications based on Capability Hardware

SESSION TYPES FOR ENSURING CORRECTNESS OF COMMUNICATIONS

- ▶ Multiparty Session Types (MPSTs), traditionally a theory for specifying good communications in distributed and concurrent systems, give a global view (via a Global Type) of the behaviour across individual components within a system.
- ▶ Global Types are projected to Local Types, which provide a specification for the communications pertinent to a specific component within the system.
- ▶ MPSTs can be used to ensure communications between components conform to a desired specification.
- ▶ Rogue components trying to communicate in ways not permitted by the specification can be blocked from doing so via both static checks and dynamic monitoring enabled by MPSTs.
- ▶ We will combine and extend existing MPST theory and tooling to integrate with the behavioural type systems used to constrain general program behaviour, and with constraints expressible by CHERI Capabilities.

$$G = A \rightarrow B : \text{Count}(\text{count} : \text{int}\{\text{count} \geq 0\}).$$

$$\mu t(\text{curr} : \text{int}\{\text{curr} \geq 0 \wedge \text{curr} \leq \text{count}\})(\text{curr} := 0).$$

$$B \rightarrow C \left\{ \begin{array}{l} \text{Hello}(it : \text{int}\{\text{curr} < \text{count} \wedge it = \text{count}\}). \\ t(\text{curr} := \text{curr} + 1) \\ \text{Finish}(it : \text{int}\{\text{curr} = \text{count} \wedge it = \text{count}\}).\text{end} \end{array} \right\}$$


WORK PACKAGES

- ▶ **WP1** Design a Type System starting from MPST and behavioural types.
- ▶ **WP2** Develop a compiler and run-time system that can be used to enforce behaviour on CHERI system.
- ▶ **WP3** Develop the required Operating System integration.
- ▶ **WP4** Develop the debugging system.
- ▶ **WP5** Demonstrate the effectiveness of our approach.

PROJECT WEB SITE

<https://dsbd-appcontrol.github.io/>

ACKNOWLEDGEMENTS

The authors thank the UKRI Digital Security by Design (DSbD) Programme for funding the AppControl project through grant EP/V000462/1.